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2 **ABSTRACT**

3 A method and apparatus are described for investigating the behavior of an
4 environment by analyzing messages passed between participants in the environment. The
5 environment can pertain to a network, a machine, a system, a software program, or other
6 environment. The analysis can use any kind of analysis to group sequences of messages
7 into a collection of related sequences. The results of the analysis may reveal anomalous
8 conditions within the environment, or other features of the environment.
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